

A NIGHT FOR MISCHIEF

CHOOSE-YOUR-OWN-ADVENTURE WRITING ACTIVITY

It's Halloween night. Create a character in the world of A Night for Mischief.

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What's their name?	What costume do they wear for Halloween?
What do they look like?	Who are their friends?
What's their favorite candy?	
Why are they upset this Halloween?	
TART THE ADVENTURE! Vriting in first person, follow the prompts to Calloween night.	o see what adventures your character can get up to this
oday is supposed to be my favorite day of	f the year, but I can't remember ever being this miserable.



"Trick or treat!"
A bloodcurdling scream from outside makes me jump. A cardboard robot and a ninja sprint past followed by a six-foot roaring yeti in hot pursuit.
A sudden gust swirls the dry leaves around our feet. The skeletons in their tattered robes are trying desperately to break the strings keeping them tied to the trees.





Everyone's having a great night. Everyone except me. Somehow I'm always the one who has to clean up the messes. Can't they see the danger they're in?
I have an idea, but I'll need to move fast.
Power flows through me like the change in seasons. This is the season that brings an end to summer and welcomes winter. A time for change.





I step out of the corn maze. People wander past in a daze, their costumes giving us a hint of the night they've had.			

Who knows what mischief we'll get up to next year?

